

Natalie Liu

ART DIRECTOR & 3D ARTIST

Portfolio

E-Mail

Phone

DoB

www.natalieliu.com

Natalie.liu@hyperisland.se

+44 7742 294616

05/05/93

35 Sylvester Road, 32 Colonnades
Apartments, E81EP, London

I am accomplished
with the following
toolsets and skills

Graphic Skills

Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Cinema 4D

Animation Tools

Houdini
Cinema 4D
Adobe After Effects
Marvelous Designer
DAZ 3D

Motion Tracking

Syntheyes
C4D Motion Tracker

Editing tools

Adobe After Effects
Final Cut Pro
Adobe Premier Pro
Davinci Resolve

Video Compression

Media Converter
Handbrake

Plugins

Hot4D
Forester
Trapcode
Octane Render
X-particles
Turbulence FD
Redshift
Realflo

Personal Summary

I am a Swedish Chinese Art Director & 3D Artist with over 5 years of experience in the 3D Design industry. The last two years I've been leading design teams and I offer everything from ideation to 3D motion design. It all began at a one year Motion Creative program in Hyper Island, Sweden. I then continued to land an internship at FIELD.io in London and work my way up from junior designer at TRAUM INC, FLUENT to Senior Designer and Art Director at Builders Club.

Work Experience

Jan 2017

Freelance Direction and 3D Design

Cactus Magazine, Documents Parfum, Garagisme, VELO, TIKTOK
NATALIE LIU

June 2019
to May 2023

Direction, 3D Design and Animation

Chanel, Patek Philippe, Estee Lauder, Nike, Adidas, Samsung
BUILDERS CLUB

April 2017
to May 2019

3D Design and Animation

Dove, Clarks, Huawei, T-Mobile, Twitter, Withers, BX Film
FLUENT studio

August 2017
to March 2018

Pitching, 3D Design and Animation

KENZO, Let It Grow, Future Fossil, Formula 1
TRAUM INC

March 2017

Pitching, 3D Design and Animation, Tracking

Samsung, New Territories
FIELD.IO

Education

August 2016
to June 2017

Motion Creative

Hyper Island